The Candidate

The candidate should display interest and strong skills in one or more of the following areas:

- Storytelling and narratives
- Games Design
- XR (AR, VR)

The Internship

The successful candidate will work with StoryLab (ARU) on an experimental XR project. Projects could include (but are not limited to):

- Developing a prototype AR application as part of a pilot project based on endangered languages in the UK and Italy for the Horizon Europe funded project [REVIVE](#) , building on the results of the [Reviving Kusunda](#) project.
- Expanding an existing VR application – [Italia Terremotata](#) – onto new platforms, to use as the basis for further research studies

The intern will be able to make a real impact on these projects and will have the opportunity to tailor the internship to their own skills and interests, and to develop new skills. As this internship will be developed in the framework of ongoing projects involving various industry partners, the intern will have the unique opportunity to experience both academic and commercial XR development environments.

Timeline

The internship will take place between June and September 2025. The intern will begin by working with StoryLab for 6 weeks (Phase 1: June-July 2025) understanding the research context, gathering data, and designing a small, ambitious but manageable project. In the final 4 weeks (Phase 2: August-September 2025), the intern will learn about XR development in a commercial space, collaborating with industry partners involved in one of the StoryLab's project. Potential partners include [NowHere Media](#).

StoryLab

https://storylabresearch.com/

StoryLab is an interdisciplinary research institute at Anglia Ruskin University (Cambridge) that explores the effects of digital innovation, co-creation and storytelling on social change, cultural participation and heritage sustainability.

We research how the development and democratisation of existing and emerging creative technologies enable community empowerment, heritage revitalisation, and participatory and sustainable regeneration.

StoryLab combines traditional storytelling methods with emerging formats and creative technologies such as XR (VR, AR, MR), 360 film, soundscapes, 3D data visualisation to create powerful experiences to affect change. As a Lab, Storylab's focus is on speculative, participatory and agile design to create highly relevant responses to the real-world environment.